



World Lacrosse Officials - Women's Field Competency Rubric

As an official increases their competency, they are expected to continue to demonstrate all previous actions.

Mostly Occurs more than 50% of the time **Usually** Most often happens, occurs approximately 75% of the time **Consistently** Standard practice, occurs approximately 90% – 100% of the time

Professionalism - Competencies + Actions						
Level of game	Any Domestic Game		National / Senior A Club Domestic	Approved Certification Event	World Championship	
Certification level	D1	D2	D3	WL1	WL2	WL3
Shows respect for all participants						
<ul style="list-style-type: none"> Uses an appropriate tone of voice Communicates clearly and professionally with players and coaches Uses active listening (gives coaches and players the opportunity to talk when appropriate) Works through language barriers to administer penalties and address coaches' concerns professionally 	Usually	Consistently				
		Usually	Consistently			
			Usually	Consistently		
				Usually	Consistently	
Is dressed in the appropriate uniform, and has the appropriate equipment including a whistle						
<ul style="list-style-type: none"> Uniform is different to athletes and has a whistle Is wearing a striped shirt, black shorts/skirt/pants, appropriate footwear, and has all equipment Has black shoes, uniform and equipment meet all officiating specifications, and looks professional 	Consistently					
		Consistently				
			Consistently			
Demonstrates commitment to ongoing development						
<ul style="list-style-type: none"> Recognizes mistakes and learns from them Reflects on performance to improve officiating 		Usually	Consistently			
				Usually	Consistently	
Maintains composure in normal game situations domestically, and in both normal and unusual situations internationally						
<ul style="list-style-type: none"> Displays poise and control Proactively organizes athletes when necessary - Normal Proactively organizes athletes when necessary - Unusual Recovers from stressful situations quickly 	Mostly	Usually	Consistently	Usually	Consistently	
		Mostly	Usually	Consistently		
				Usually	Consistently	
				Usually	Consistently	

Teamwork - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	Club Domestic	Certification Event	WL2	WL3	
		D2	D3	WL1			
Treats crew mates with respect at all times							
<ul style="list-style-type: none"> Is receptive to feedback 		Consistently		Consistently			
<ul style="list-style-type: none"> Provides positive feedback to the crew 			Consistently	Consistently			
<ul style="list-style-type: none"> Effectively communicates beyond language barriers 				Usually	Consistently		
<ul style="list-style-type: none"> Acts as a mentor and guide for crewmates when needed 					Mostly	Consistently	
Appropriately contributes to pre-game and post-game discussions and procedures							
<ul style="list-style-type: none"> Completes assigned pre-game tasks 		Usually	Consistently	Consistently			
<ul style="list-style-type: none"> Conducts a pre-game that discusses responsibilities, positioning, communication, and benchmark calls 				Mostly	Usually	Consistently	
<ul style="list-style-type: none"> Participates openly and honestly in evaluating the officiating performance of self in post-game debriefings 					Usually	Consistently	
<ul style="list-style-type: none"> Conducts a thorough pre-game that discusses officials' strengths & development goals, unusual circumstances, teams involved 					Usually	Consistently	
<ul style="list-style-type: none"> Able to debrief crew in an honest postgame 						Mostly	Consistently
Ensures efficient, consistent, and correct rules administration by the entire crew							
<ul style="list-style-type: none"> Discusses game situations with the rest of the crew throughout the game 			Consistently				
<ul style="list-style-type: none"> Can assist a crew member 				Consistently			
<ul style="list-style-type: none"> Communicates efficiently with table crew to assure proper administration 			Mostly	Usually	Consistently		
<ul style="list-style-type: none"> Communicates w/ crew using signals, eye contact & speaking 			Mostly	Usually	Consistently		
<ul style="list-style-type: none"> Recognizes rule misapplications and helps correct them 			Mostly	Usually	Usually	Consistently	
<ul style="list-style-type: none"> Anticipates and communicates difficult game scenarios 				Mostly	Usually	Consistently	
<ul style="list-style-type: none"> Penalties are administered efficiently 				Mostly	Usually	Consistently	
<ul style="list-style-type: none"> Builds crew consistency throughout the game by appropriate communication methods 						Usually	Consistently

Game Management - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	D2	Club Domestic	Certification Event	WL2	WL3
Effectively manages scoring and timing aspects							
• Ensures score is kept correctly and accurately recorded		Usually	Consistently				
• Stops the clock when the rules dictate		Usually	Consistently				
• Recognizes injury scenarios and ends play at the appropriate time		Mostly	Usually	Consistently			
• Recognizes time-out requests and administers correct procedures			Mostly	Usually	Consistently		
• Appropriately manages the clock to preserve integrity of game time				Usually	Consistently		
• Alerts crew to potential timeout scenarios before they happen						Usually	Consistently
Has complete control of the game through the appropriate use of game management techniques							
• Includes coaches / captains from both teams in all conversations			Consistently		Consistently		
• Responds to coach questions/comments appropriately			Consistently		Consistently		
• Uses appropriate body language to support their control of the game			Mostly	Usually	Consistently		
• Handles unusual situations effectively				Mostly	Mostly	Usually	Consistently
• Confidently attempts to deescalate and diffuse conflict				Mostly	Mostly	Usually	Consistently
• Correctly uses foul upgrades				Mostly	Usually	Consistently	

Rules Knowledge and Application - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	D2	Club Domestic	Certification Event	WL2	WL3
Starts play efficiently and correctly in each quarter, after goals, any stoppage, and fouls							
• Conducts an efficient and correct draw		Mostly	Usually	Consistently			
• Starts play within 30 seconds of a goal being scored		Mostly	Usually	Consistently			
• Starts the ball carrier in the correct position		Mostly	Usually	Consistently			
• Ensures defenders give the ball carrier the space they are entitled to		Mostly	Usually	Consistently			
• Administers a Throw correctly		Mostly	Usually	Consistently			
Makes calls that allow the game to be played							
• Recognizes when the ball is out of bounds and correctly awards possession		Consistently					
• Recognizes and calls goals and no goals		Usually	Consistently				
• Recognizes offsides and player numbers on the field		Usually	Consistently				
• Recognizes Goal-Circle fouls		Mostly	Usually	Consistently			

Recognizes and administers fouls correctly

• <i>Is consistent in foul selection and application within normal game contexts</i>	Mostly	Usually	Consistently	
• <i>Correctly administers simultaneous, minor, major and cardable fouls in normal circumstances</i>		Mostly	Usually	Consistently
• <i>Correctly calls the foul type for cardable fouls and dangerous major fouls in normal circumstances</i>	Usually	Consistently		
• <i>Correctly calls the foul type for all minor and major fouls in normal circumstances</i>		Usually	Consistently	
• <i>Correctly calls simultaneous fouls in normal circumstances</i>		Mostly	Usually	Consistently
• <i>Correctly calls minor, major and cardable fouls in normal circumstances</i>				Consistently
• <i>Correctly administers simultaneous, minor, major and cardable fouls in unusual circumstances</i>			Usually	Consistently
• <i>Correctly calls simultaneous, minor, major and cardable fouls in unusual circumstances</i>			Usually	Consistently

Uses the language of the rules to communicate with players and coaching staff

• <i>Describes what was seen when explaining penalties and game situations</i>	Usually	Consistently		
• <i>Provides accurate rule references when explaining penalties and game situations</i>		Mostly	Usually	Consistently

Applies advantage and disadvantage concepts appropriately

• <i>Appropriately uses “advantage” and “flag”</i>		Mostly	Usually	Consistently
• <i>Identifies quality advantage and applies this in foul selection and discretion to maintain the flow of the game</i>		Mostly	Usually	Consistently

Mechanics and Positioning - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	D2	Club Domestic	Certification Event	WL2	WL3
			D3	WL1			
Moves effectively to keep up with the pace of the game and has complete field coverage							
• <i>Covers the side lines, end lines and goal</i>		Usually	Consistently				
• <i>Keeps up with transitions</i>		Usually	Consistently				
• <i>Quickly hustles to position to best view and officiate the players</i>		Mostly	Usually	Consistently			
Has correct positioning and makes calls based on position							
• <i>Responds to players position during settled play</i>		Mostly	Usually	Consistently			
• <i>Maintains a triangle / staggered position with play in-between officials</i>		Usually	Consistently				
• <i>Adapts positioning to the style of play</i>			Mostly	Usually	Consistently		
• <i>Demonstrates appropriate Center-Draw positioning and responsibilities</i>			Mostly	Usually	Consistently		
• <i>Demonstrates proper on-ball and off-ball responsibilities</i>			Mostly	Usually	Consistently		
• <i>Appropriate settled play positioning</i>			Mostly	Usually	Consistently		
• <i>Appropriate transition positioning</i>			Mostly	Usually	Consistently		
Communicates clearly and effectively with signals and the whistle to maintain control of the game							
• <i>Signals goal, no goal and restart</i>		Consistently					
• <i>Blows the whistle when the ball goes out of bounds, to start/restart play, for goals and fouls</i>		Consistently					
• <i>Signals direction</i>		Usually	Consistently				
• <i>Uses an appropriate and varied whistle tone based on foul severity</i>		Mostly	Usually	Consistently			
• <i>Uses clear and correct foul signals</i>			Mostly	Usually	Consistently		
• <i>Uses mechanics in the correct sequence for fouls, timeouts, goals, crosse checks</i>			Mostly	Usually	Consistently		