



World Lacrosse Officials - Sixes Competency Rubric

As an official increases their competency, they are expected to continue to demonstrate all previous actions.

Mostly Occurs more than 50% of the time **Usually** Most often happens, occurs approximately 75% of the time **Consistently** Standard practice, occurs approximately 90% – 100% of the time

Professionalism - Competencies + Actions						
Level of game	Any Domestic Game		National / Senior A Club Domestic	Approved Certification Event	World Championship	
Certification level	D1	D2	D3	WL1	WL2	WL3
Shows respect for all participants						
<ul style="list-style-type: none"> Uses an appropriate tone of voice Communicates clearly and professionally with players and coaches Uses active listening (gives coaches and players the opportunity to talk when appropriate) Works through language barriers to administer penalties and address coaches' concerns professionally 	Usually	Consistently				
		Usually	Consistently			
			Usually	Consistently		
				Usually	Consistently	
Is dressed in the appropriate uniform, and has the appropriate equipment including a whistle						
<ul style="list-style-type: none"> Uniform is different to athletes and has a whistle Is wearing a striped shirt, black shorts/skirt/pants, appropriate footwear, and has all equipment Has black shoes, uniform and equipment meet all officiating specifications, and looks professional 	Consistently					
		Consistently				
			Consistently			
Demonstrates commitment to ongoing development						
<ul style="list-style-type: none"> Recognizes mistakes and learns from them Reflects on performance to improve officiating 		Usually	Consistently			
				Usually	Consistently	
Maintains composure in normal game situations domestically, and in both normal and unusual situations internationally						
<ul style="list-style-type: none"> Displays poise and control Proactively organizes athletes when necessary - Normal Proactively organizes athletes when necessary - Unusual Recovers from stressful situations quickly 	Mostly	Usually	Consistently	Usually	Consistently	
		Mostly	Usually	Consistently		
				Usually	Consistently	
				Usually	Consistently	

Teamwork - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	Club Domestic	Certification Event	WL2	WL3	
Treats crew mates with respect at all times							
• <i>Is receptive to feedback</i>		Consistently		Consistently			
• <i>Provides positive feedback to the crew</i>			Consistently	Consistently			
• <i>Effectively communicates beyond language barriers</i>				Usually	Consistently		
• <i>Acts as a mentor and guide for crewmates when needed</i>					Mostly	Consistently	
Appropriately contributes to pre-game and post-game discussions and procedures							
• <i>Completes assigned pre-game tasks</i>		Usually	Consistently	Consistently			
• <i>Conducts a pre-game that discusses responsibilities, positioning, communication, and benchmark calls</i>				Mostly	Usually	Consistently	
• <i>Participates openly and honestly in evaluating the officiating performance of self in post-game debriefings</i>					Usually	Consistently	
• <i>Conducts a thorough pre-game that discusses officials' strengths & development goals, unusual circumstances, teams involved</i>					Usually	Consistently	
• <i>Able to debrief crew in an honest postgame</i>						Mostly	Consistently
Ensures efficient, consistent, and correct rules administration by the entire crew							
• <i>Discusses game situations with the rest of the crew throughout the game</i>			Consistently				
• <i>Can assist a crew member</i>				Consistently			
• <i>Communicates efficiently with table crew to assure proper administration</i>			Mostly	Usually	Consistently		
• <i>Communicates w/ crew using signals, eye contact & speaking</i>			Mostly	Usually	Consistently		
• <i>Recognizes rule misapplications and helps correct them</i>			Mostly	Usually	Usually	Consistently	
• <i>Anticipates and communicates difficult game scenarios</i>				Mostly	Usually	Consistently	
• <i>Penalties are administered efficiently</i>				Mostly	Usually	Consistently	
• <i>Builds crew consistency throughout the game by appropriate communication methods</i>						Usually	Consistently

Game Management - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	D2	Club Domestic	Certification Event	WL2	WL3
Effectively manages scoring and timing aspects							
• Ensures score is kept correctly and accurately recorded		Usually	Consistently				
• Stops the clock when the rules dictate		Usually	Consistently				
• Recognizes injury scenarios and ends play at the appropriate time		Mostly	Usually	Consistently			
• Recognizes time-out requests and administers correct procedures			Mostly	Usually	Consistently		
• Appropriately manages the clock to preserve integrity of game time				Usually	Consistently		
• Alerts crew to potential timeout scenarios before they happen						Usually	Consistently
Has complete control of the game through the appropriate use of game management techniques							
• Includes coaches / captains from both teams in all conversations			Consistently		Consistently		
• Responds to coach questions/comments appropriately			Consistently		Consistently		
• Uses appropriate body language to support their control of the game			Mostly	Usually	Consistently		
• Handles unusual situations effectively				Mostly	Mostly	Usually	Consistently
• Confidently attempts to deescalate and diffuse conflict				Mostly	Mostly	Usually	Consistently
• Correctly uses foul upgrades				Mostly	Usually	Consistently	

Rules Knowledge and Application - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship		
	Certification level	D1	D2	Club Domestic	Certification Event	WL2	WL3
Starts play efficiently and correctly in each quarter, after goals, any stoppage, and fouls							
• Conducts an efficient and correct draw		Mostly	Usually	Consistently			
• Starts play within 5 seconds of a goal being scored		Mostly	Usually	Consistently			
• Starts the ball carrier in the correct position		Mostly	Usually	Consistently			
• Ensures defenders give the ball carrier the space they are entitled to		Mostly	Usually	Consistently			
• Uses alternate possession		Mostly	Usually	Consistently			
Makes calls that allow the game to be played							
• Recognizes when the ball is out of bounds and correctly awards possession		Consistently					
• Recognizes and calls goals and no goals		Usually	Consistently				
• Recognizes offsides and player numbers on the field		Usually	Consistently				
• Recognizes and calls over and back		Usually	Consistently				
• Resets the shot clock correctly		Usually	Consistently				
• Recognizes Goal-Circle fouls		Mostly	Usually	Consistently			

Recognizes and administers fouls correctly

• <i>Is consistent in foul selection and application within normal game contexts</i>	Mostly	Usually	Consistently	
• <i>Correctly administers co-incident, minor, major and expulsion fouls in normal circumstances</i>		Mostly	Usually	Consistently
• <i>Identifies and sends off the correct player</i>		Mostly	Usually	Consistently
• <i>Correctly calls the foul type for expulsion fouls and dangerous major fouls in normal circumstances</i>	Usually	Consistently		
• <i>Correctly calls the foul type for all minor and major fouls in normal circumstances</i>		Usually	Consistently	
• <i>Correctly calls co-incident fouls in normal circumstances</i>		Mostly	Usually	Consistently
• <i>Correctly calls minor, major and expulsion fouls in normal circumstances</i>				Consistently
• <i>Correctly administers co-incident, minor, major and expulsion fouls in unusual circumstances</i>			Usually	Consistently
• <i>Correctly calls co-incident, minor, major and expulsion fouls in unusual circumstances</i>			Usually	Consistently

Uses the language of the rules to communicate with players and coaching staff

• <i>Describes what was seen when explaining penalties and game situations</i>	Usually	Consistently		
• <i>Provides accurate rule references when explaining penalties and game situations</i>		Mostly	Usually	Consistently

Applies advantage and disadvantage concepts appropriately

• <i>Appropriately uses “play on” and “slow whistle”</i>		Mostly	Usually	Consistently
• <i>Identifies quality advantage and applies this in foul selection and discretion to maintain the flow of the game</i>		Mostly	Usually	Consistently

Mechanics and Positioning - Competencies + Actions

Level of game	Any Domestic Game		National / Senior A	Approved	World Championship	
	Certification level	D1	Club Domestic D3	Certification Event WL1	WL2	WL3
Moves effectively to keep up with the pace of the game and has complete field coverage						
• Covers the side lines, end lines and goal		Usually	Consistently			
• Keeps up with transitions		Usually	Consistently			
• Quickly hustles to position to best view and officiate the players		Mostly	Usually	Consistently		
Has correct positioning and makes calls based on position						
• Responds to players position during settled play		Mostly	Usually	Consistently		
• Maintains a triangle / staggered position with play in-between officials		Usually	Consistently			
• Adapts positioning to the style of play			Mostly	Usually	Consistently	
• Demonstrates proper on-ball and off-ball responsibilities			Mostly	Usually	Consistently	
• Appropriate settled play positioning			Mostly	Usually	Consistently	
• Appropriate transition positioning			Mostly	Usually	Consistently	
Communicates clearly and effectively with signals and the whistle to maintain control of the game						
• Signals goal, no goal and restart		Consistently				
• Blows the whistle when the ball goes out of bounds, to start/restart play, for goals and fouls		Consistently				
• Signals direction		Usually	Consistently			
• Uses an appropriate and varied whistle tone based on foul severity		Mostly	Usually	Consistently		
• Uses clear and correct foul signals			Mostly	Usually	Consistently	
• Uses mechanics in the correct sequence for fouls, timeouts, goals, stick checks			Mostly	Usually	Consistently	