

World Lacrosse Officials - Men's Field Competency Rubric

As an official increases their competency, they are expected to continue to demonstrate all previous actions.

Mostly

Occurs more than 50% of the time

Usually

Most often happens, occurs approximately Consistently 75% of the time

Standard practice, occurs approximately 90% – 100% of the time

Professionalism	- Competen	cies + Actions	3					
Level of game	e Any Domestic Game		•		National / Senior A Club Domestic			mpionship
Certification level	D1	D2	D3	WL1	WL2	WL3		
Shows resp	ect for all par	ticipants						
 Uses an appropriate tone of voice 	Usually	Consistently						
 Communicates clearly and professionally with players and coaches 		Usually	Consistently					
 Uses active listening (gives coaches and players the opportunity to talk when appropriate) 			Usually	Consistently				
 Works through language barriers to administer penalties and address coaches' concerns professionally 				Usually	Consistently			
Is dressed in the appropriate uniform, and	l has the app	ropriate equi	pment includi	ing a whistle				
 Uniform is different to athletes and has a whistle 	Consistently							
 Is wearing a striped shirt, black shorts/skirt/pants, appropriate footwear, and has all equipment 		Consistently						
 Has black shoes, uniform and equipment meet all officiating specifications, and looks professional 			Consistently					
Demonstrates comm	itment to ong	going develop	ment					
 Recognizes mistakes and learns from them 		Usually	Consistently					
 Actively engages in Post Game reflections and reviews 				Usually	Consistently			
Maintains composure in normal game situations domes	stically, and i	n both norma	l and unusual	situations in	ternationally			
Displays calmness and control	Mostly	Usually	Consistently	Usually	Consistently			
 Proactively organizes athletes when necessary - Normal 		Mostly	Usually	Consistently				
 Proactively organizes athletes when necessary - Unusual 				Usually	Consistently			
 Recovers from stressful situations quickly 				Usually	Consistently			

	Teamwork - Co	mpetencie	s + Actions					
	Level of game			National / Senior A	Approved Certification Event	World Cha	ampionship	
	Certification level	D1	D2	D3	WL1	WL2	WL3	
	Treats crew mate	s with respec	ct at all times					
Is receptive to feedback		Consistently			Consistently			
 Provides positive feedback to the crew 			Consistently		Consistently			
 Effectively communicates beyond language barrier 	S				Usually	Consistently		
 Acts as a mentor and guide for crewmates when ne 	eded					Mostly	Consistently	
Appropriately cont	ributes to pre-gam	e and post-g	ame discussi	ons and proc	edures			
 Completes assigned pre-game tasks 	_	Usually	Consistently	Consistently				
 Conducts a pre-game that discusses responsibilities communication, and benchmark calls 	es, positioning,			Mostly	Usually	Consistently		
 Participates openly and honestly in evaluating the operformance of self in post-game debriefings 	officiating				Usually	Consistently		
 Conducts a thorough pre-game that discusses officed development goals, unusual circumstances, teams 					Usually	Consistently		
 Able to debrief crew in an honest postgame 						Mostly	Consistently	
Ensures efficient,	consistent, and co	orrect rules a	dministratior	by the entire	ecrew			
 Discusses game situations with the rest of the crew game 	throughout the		Consistently					
Can assist a crew member				Consistently				
 Communicates efficiently with table crew to assure administration. 	e proper		Mostly	Usually	Consistently			
 Communicates w/ crew using signals, eye contact 	& speaking		Mostly	Usually	Consistently			
 Recognizes rule misapplications and helps correct 	them		Mostly	Usually	Usually	Consistently		
 Anticipates and communicates difficult game scen 	arios			Mostly	Usually	Consistently		
 Penalties are administered efficiently 				Mostly	Usually	Consistently		
 Builds crew consistency throughout the game by approximation methods 	ppropriate					Usually	Consistently	

Game Management	- Compet	encies + Act	tions			
Level of game	Any Domestic Game		Any Domestic Game National / Senior A Club Domestic C		World Ch	nampionship
Certification level	D1	D2	D3	WL1	WL2	WL3
Effectively manages	scoring and	timing aspec	ets			
 Ensures score is kept correctly and accurately recorded 	Usually	Consistently				
Stops the clock when the rules dictate	Usually	Consistently				
 Recognizes injury scenarios and ends play at the appropriate time 	Mostly	Usually	Consistently			
Recognizes time-out requests and administers correct procedures		Mostly	Usually	Consistently		
Appropriately manages the clock to preserve integrity of game time			Usually	Consistently		
Alerts crew to potential timeout scenarios before they happen					Usually	Consistently
Has complete control of the game through the	e appropria	te use of gam	e manageme	nt techniques	•	
 Includes coaches / captains from both teams in all conversations 		Consistently		Consistently		
Responds to coach questions/comments appropriately		Consistently		Consistently		
Uses appropriate body language to support their control of the game		Mostly	Usually	Consistently		
Handles unusual situations effectively			Mostly	Mostly	Usually	Consistently
Confidently attempts to deescalate and diffuse conflict			Mostly	Mostly	Usually	Consistently
Uses penalty escalation appropriately	Mostly	Usually	Consistently			
 Uses the ladder of enforcement appropriately 	Mostly	Usually	Consistently			

Rules Knowledge and Appl	ication - C	ompetenc	ies + Actions			
Level of game	Any Domestic Game		National / Senior A Approved Club Domestic Certification Event		World Championship	
Certification level	D1	D2	D3	WL1	WL2	WL3
Starts play efficiently and correctly in ea	ach quarter,	after goals,	any stoppage,	and fouls		
Conducts an efficient and correct face-off	Mostly	Usually	Consistently			
 Ensures both teams are ready to play within 30 seconds of a goal being scored 	Mostly	Usually	Consistently			
Free Plays are started in the correct position	Mostly	Usually	Consistently			
 Ensures opponents give the ball carrier correct clearance before defending against them at a restart of play 	Mostly	Usually	Consistently			
 Administers routine penalty calls and restarts play within 60 seconds of the whistle to stop play 		Mostly	Usually	Consistently		
 Administers complex penalty situations and restarts play in a reasonable time 		Mostly	Usually	Consistently		

	Makes calls that a	llow the gam	e to be playe	 d		
•	Recognizes when the ball is out of bounds and correctly awards possession	Consistently				
•	Recognizes and calls goals and no goals	Usually	Consistently			
•	Recognizes offsides and number of players on the field	Usually	Consistently			
•	Recognizes and calls over and back violations	Usually	Consistently			
•	Correctly applies stall warnings and delay of game violations	Usually	Consistently			
•	Recognizes and calls crease count violations	Usually	Consistently			
•	Recognizes Goal-Circle fouls	Mostly	Usually	Consistently		
	Recognizes and a	dministers fo	ouls correctly			
•	Is consistent in foul selection and application within normal game contexts	Mostly	Usually	Consistently		
•	Correctly administers simultaneous, technical/minor, personal/major and expulsion fouls in normal circumstances		Mostly	Usually	Consistently	
•	Correctly calls the foul type for expulsion fouls and dangerous personal fouls in normal circumstances	Usually	Consistently			
•	Correctly calls the foul type for all technical/minor and personal/major fouls in normal circumstances		Usually	Consistently		
•	Correctly calls simultaneous fouls in normal circumstances		Mostly	Usually	Consistently	
•	Correctly calls technical/minor, personal/major, and expulsion fouls in all normal circumstances				Consistently	
•	Correctly administers simultaneous, technical/minor, personal/major, and expulsion fouls in unusual circumstances				Usually	Consistently
•	Correctly calls simultaneous, technical/minor, personal/major, and expulsion fouls in unusual circumstances				Usually	Consistently
	Uses the language of the rules to co	mmunicate	with players a	and coaching	staff	
•	Describes what was seen when explaining penalties and game situations	Usually	Consistently			
•	Provides accurate rule references when explaining penalties and game situations		Mostly	Usually	Consistently	
	Applies advantage and dis	advantage c	oncepts appr	opriately		
•	Appropriately uses the Slow Whistle technique		Mostly	Usually	Consistently	
•	Identifies quality advantage and applies this in foul selection and discretion to maintain the flow of the game		Mostly	Usually	Consistently	

M	echanics and Position	ing - Comp	etencies +	Actions			
	Level of game	Any Domestic Game				World Cha	ampionship
	Certification level	D1	D2	D3	Certification Event WL1	WL2	WL3
Moves effective	ly to keep up with the pac	e of the gan	ne and has co	mplete field	coverage		
 Covers the side lines, end lines and goal 		Usually	Consistently				
 Keeps up with transitions 		Usually	Consistently				
 Quickly hustles to position to best view and 	officiate the players	Mostly	Usually	Consistently			
þ	las correct positioning an	d makes cal	ls based on p	oosition			
 Moves with the ball during settled play 		Mostly	Usually	Consistently			
 Maintains a triangle / staggered position with 	h play in-between officials	Usually	Consistently				
 Rotates appropriately (after a goal or penalty 	y)	Mostly	Usually	Consistently			
 Adapts positioning to the style of play 			Mostly	Usually	Consistently		
 Demonstrates appropriate Face-Off position 	ning and responsibilities		Mostly	Usually	Consistently		
 Demonstrates proper on-ball and off-ball re 	sponsibilities		Mostly	Usually	Consistently		
 Appropriate settled play positioning 			Mostly	Usually	Consistently		
 Appropriate transition positioning 			Mostly	Usually	Consistently		
Communicates clear	ly and effectively with sig	nals and the	whistle to m	naintain conti	ol of the gam	е	
 Signals goal, no goal and restart 	(Consistently					
 Blows the whistle when the ball goes out of play, for goals and fouls 	bounds, to start/restart	Consistently					
 Signals direction 		Usually	Consistently				
 Uses an appropriate and varied whistle tone 	e based on foul severity	Mostly	Usually	Consistently			
 Uses clear and correct foul signals 			Mostly	Usually	Consistently		
 Uses mechanics in the correct sequence for stick checks 	r fouls, timeouts, goals,		Mostly	Usually	Consistently		