

World Lacrosse Officials - Box Competency Rubric

As an official increases their competency, they are expected to continue to demonstrate all previous actions.

Mostly

Occurs more than 50% of the time

Usually

Most often happens, occurs approximately **Consistently** 75% of the time

Standard practice, occurs approximately 90% – 100% of the time

Professionalis	m - Competer	ncies + Action	S					
Level of gan		Any Domestic Game				Approved Certification Event	World Cha	mpionship
Certification lev	el D1	D2	D3	WL1	WL2	WL3		
Shows res	pect for all pa	ırticipants						
 Uses an appropriate tone of voice 	Usually	Consistently						
 Communicates clearly and professionally with players and coaches 		Usually	Consistently					
 Uses active listening (gives coaches and players the opportunity to talk when appropriate) 			Usually	Consistently				
 Works through language barriers to administer penalties and address coaches' concerns professionally 	3			Usually	Consistently			
Is dressed in the appropriate uniform, a	nd has the ap	propriate equ	ipment includ	ing a whistle				
 Uniform is different to athletes and has a whistle 	Consistently	1						
 Is wearing a striped shirt, black shorts/skirt/pants, appropriate footwear, and has all equipment 		Consistently						
 Has black shoes, uniform and equipment meet all officiating specifications, and looks professional 			Consistently					
Demonstrates com	mitment to or	going develo	oment					
 Recognizes mistakes and learns from them 		Usually	Consistently					
 Reflects on performance to improve officiating 				Usually	Consistently			
Maintains composure in normal game situations dom	estically, and	in both norma	al and unusua	l situations in	ternationally			
Displays poise and control	Mostly	Usually	Consistently	Usually	Consistently			
 Proactively organizes athletes when necessary - Normal 		Mostly	Usually	Consistently				
 Proactively organizes athletes when necessary - Unusual 				Usually	Consistently			
 Recovers from stressful situations quickly 				Usually	Consistently			

	Teamwork - Co	mpetencie	s + Actions				
	Level of game			National / Senior A Club Domestic		World Cha	mpionship
	Certification level	D1	D2	D3	WL1	WL2	WL3
	Treats crew mate	s with respec	ct at all times				
 Is receptive to feedback 		Consistently			Consistently		
 Provides positive feedback to the crew 			Consistently		Consistently		
 Effectively communicates beyond language barrier 	S				Usually	Consistently	
 Acts as a mentor and guide for crewmates when ne 	eded					Mostly	Consistently
Appropriately cont	ributes to pre-gam	e and post-g	ame discussi	ons and proc	edures		
 Completes assigned pre-game tasks 	_	Usually	Consistently	Consistently			
 Conducts a pre-game that discusses responsibilities communication, and benchmark calls 	es, positioning,			Mostly	Usually	Consistently	
 Participates openly and honestly in evaluating the operformance of self in post-game debriefings 	officiating				Usually	Consistently	
 Conducts a thorough pre-game that discusses officed development goals, unusual circumstances, teams 					Usually	Consistently	
 Able to debrief crew in an honest postgame 						Mostly	Consistently
Ensures efficient,	consistent, and co	orrect rules a	dministratior	by the entire	crew		
 Discusses game situations with the rest of the crew game 	throughout the		Consistently				
Can assist a crew member				Consistently			
 Communicates efficiently with table crew to assure administration. 	e proper		Mostly	Usually	Consistently		
 Communicates w/ crew using signals, eye contact 	& speaking		Mostly	Usually	Consistently		
 Recognizes rule misapplications and helps correct 	them		Mostly	Usually	Usually	Consistently	
 Anticipates and communicates difficult game scen 	arios			Mostly	Usually	Consistently	
 Penalties are administered efficiently 				Mostly	Usually	Consistently	
 Builds crew consistency throughout the game by approximation methods 	ppropriate					Usually	Consistently

Game Management	- Compet	encies + Act	tions			
Level of game	Any Dom	estic Game	National / Senior A Club Domestic	Approved Certification Event	World Ch	ampionship
Certification level	D1	D2	D3	WL1	WL2	WL3
Effectively manages	scoring and	l timing aspec	ts			
 Ensures score is kept correctly and accurately recorded 	Usually	Consistently				
Stops the clock when the rules dictate	Usually	Consistently				
 Recognizes injury scenarios and ends play at the appropriate time 	Mostly	Usually	Consistently			
 Recognizes time-out requests and administers correct procedures 		Mostly	Usually	Consistently		
 Appropriately manages the clock to preserve integrity of game time 			Usually	Consistently		
 Alerts crew to potential timeout scenarios before they happen 					Usually	Consistently
Has complete control of the game through th	e appropria	te use of gam	e manageme	nt techniques		
 Includes coaches / captains from both teams in all conversations 		Consistently		Consistently		
 Responds to coach questions/comments appropriately 		Consistently		Consistently		
 Uses appropriate body language to support their control of the game 		Mostly	Usually	Consistently		
 Handles unusual situations effectively 			Mostly	Mostly	Usually	Consistently
 Confidently attempts to deescalate and diffuse conflict 			Mostly	Mostly	Usually	Consistently
Uses penalty escalation appropriately	Mostly	Usually	Consistently			
 Uses the ladder of enforcement appropriately 	Mostly	Usually	Consistently			

Rules Knowledge and Appl	ication - C	ompetenc	ies + Actions	;						
Level of game	Any Domestic Game		Any Domestic Game		Any Domestic Game		National / Senior A Club Domestic	Approved Certification Event	World Ch	ampionship
Certification level	D1	D2	D3	WL1	WL2	WL3				
Starts play efficiently and correctly in ea	ach quarter,	after goals,	any stoppage,	and fouls						
Conducts an efficient and correct face-off	Mostly	Usually	Consistently							
 Ensures both teams are ready to play within 30 seconds of a goal being scored 	Mostly	Usually	Consistently							
Starts the ball carrier in the correct position	Mostly	Usually	Consistently							
 Ensures opponents give the ball carrier correct clearance before defending against them at a restart of play 	Mostly	Usually	Consistently							
 Administers routine penalty calls and restarts play within 60 seconds of the whistle to stop play 		Mostly	Usually	Consistently						
 Administers complex penalty situations and restarts play in a reasonable time 		Mostly	Usually	Consistently						

	Makes calls that a	llow the gam	e to be playe	d		
•	Recognizes when the ball is out of bounds and correctly awards possession	Consistently				
•	Recognizes and calls goals and no goals	Usually	Consistently			
•	Recognizes number of players on the court	Usually	Consistently			
•	Recognizes and calls over and back violations	Usually	Consistently			
•	Recognizes and calls 10 second count violations	Usually	Consistently			
•	Recognizes and calls crease count violations	Usually	Consistently			
•	Resets the shot clock correctly	Usually	Consistently			
•	Recognizes Goal-Circle fouls	Mostly	Usually	Consistently		
	Recognizes and a	dministers f	ouls correctly	Ī		
•	Is consistent in foul selection and application within normal game contexts	Mostly	Usually	Consistently		
•	Correctly administers co-incidental, technical, minor, major and misconduct fouls in normal circumstances		Mostly	Usually	Consistently	
•	Correctly calls the foul type for misconduct fouls and major fouls in normal circumstances	Usually	Consistently			
•	Correctly calls the foul type for penalty shot, technical, and minor fouls in normal circumstances		Usually	Consistently		
•	Correctly calls co-incidental fouls in normal circumstances		Mostly	Usually	Consistently	
•	Correctly calls technical, minor, major and misconduct fouls in all normal circumstances				Consistently	
•	Correctly administers co-incidental, minor, major and misconduct fouls in unusual circumstances				Usually	Consistently
•	Correctly calls co-incidental, minor, major and misconduct fouls in unusual circumstances				Usually	Consistently
	Uses the language of the rules to co	ommunicate	with players a	and coaching	staff	
•	Describes what was seen when explaining penalties and game situations	Usually	Consistently			
•	Provides accurate rule references when explaining penalties and game situations		Mostly	Usually	Consistently	
	Applies advantage and dis	sadvantage c	oncepts appr	opriately		
•	Appropriately uses delayed penalty		Mostly	Usually	Consistently	
•	Identifies quality advantage and applies this in foul selection and discretion to maintain the flow of the game		Mostly	Usually	Consistently	

Mechanics and Position	ning - Com	petencies +	Actions			
Level of game	e Any Domestic Game		National / Senior A	A Approved Certification Event	World Ch	ampionship
Certification leve	l D1	D2	D3	WL1	WL2	WL3
Moves effectively to keep up with the p	ace of the gan	ne and has co	omplete field	coverage		
 Covers the side lines, end lines and goal 	Usually	Consistently				
Keeps up with transitions	Usually	Consistently				
 Quickly hustles to position to best view and officiate the players 	Mostly	Usually	Consistently			
Has correct positioning a	and makes ca	lls based on _l	position			
 Moves with the ball during settled play 	Mostly	Usually	Consistently			
 Maintains a triangle / staggered position with play in-between officials 	Usually	Consistently				
 Rotates appropriately (after a goal or penalty) 	Mostly	Usually	Consistently			
 Adapts positioning to the style of play 		Mostly	Usually	Consistently		
 Demonstrates appropriate Face-Off positioning and responsibilities 		Mostly	Usually	Consistently		
 Demonstrates proper on-ball and off-ball responsibilities 		Mostly	Usually	Consistently		
Appropriate settled play positioning		Mostly	Usually	Consistently		
Appropriate transition positioning		Mostly	Usually	Consistently		
Communicates clearly and effectively with s	ignals and the	e whistle to n	naintain cont	rol of the gam	е	
Signals goal, no goal and restart	Consistently					
 Blows the whistle when the ball goes out of bounds, to start/restart play, for goals and fouls 	Consistently					
Signals direction	Usually	Consistently				
Uses an appropriate and varied whistle tone based on foul severity	Mostly	Usually	Consistently			
Uses clear and correct foul signals		Mostly	Usually	Consistently		
 Uses mechanics in the correct sequence for fouls, timeouts, goals, stick checks 		Mostly	Usually	Consistently		