



**Women's Field Lacrosse  
Rule Change Proposal  
for 2018 General Assembly**

Rule Change Proposal #1		2018 W Field - 1		Descriptor
Edit	10	Scorers and Timers		Update with 4 quarters, breaks between quarters, stopped clock per period, definition of dead ball area

**Present Rule:**

B. The timer will:

1. Prior to the game, confirm with the umpires the length of each half and overtime, when played.
2. At each draw, start the clock on the umpire's whistle. Rules 11.D.1, 12.A.2 and 20.A.9)
3. Stop the clock at the umpires whistle and goal signal after each goal for the entire game.

Exception: Upon agreement prior to the game or event, the clock will continue to run after goals if one team is leading by 12 or more goals. (Rules 11.D.1)

4. During the last 2 minutes of each half, stop the clock on every stoppage of play. When play is stopped prior to the last 2 minutes, the timer will stop the clock when it reaches 2 minutes if play has not resumed. The clock will restart at the umpire's whistle.

5. Notify the umpires when there are 2 minutes remaining in each half and display a yellow flag at the scorer's table.

6. Notify the umpires when there are 30 seconds remaining in each half and replace the yellow flag at the scorer's table with a red flag.

**Guidance:** On game fields where a score board with an electric clock is clearly visible, use of the yellow and red flags is optional when agreed prior to the game or event.

7. The timer or table official will verbally count down the last 10 seconds of each half to the nearest umpire and sound the horn when time is expired.

**Guidance:** The horn will indicate the end of time in each half. When a horn is not available, the field umpire's whistle (three short blasts) shall indicate the end of time. (Rule 11.I)

8. Notify the umpires and sound the horn when 2 minutes remain during halftime intermission. (Rule 20.A.20)

9. Time the recovery time allowed for an injured player. A field player is allowed up to 2 minutes, and the goalkeeper up to 5 minutes recovery time.

10. Time the penalty suspensions:

- a. 2 minutes before the suspended player or a substitute may enter the game following a yellow card.
- b. 5 minutes before a substitute may enter the game following a yellow/red card shown together.
- c. 10 minutes before a substitute may enter the game following a straight red card.

1) Inform the nearest umpire if a suspended player or a substitute re-enters the game before the timed penalty suspension expires. The player or her team must reserve the penalty suspension. (Rules 22.B.2 & 22.D.2.b)

2) Inform the umpires if a penalty suspension will carry over into the second half.

11. Time the 90 second team time out following a goal or when a team has possession of a 'dead ball' anywhere on the field outside the 15m fan. (Rule 11.H)



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12. When an umpire sounds the whistle and signals time out, stop the clock for unusual circumstances or those required by Rule 11.E. Play will resume according to Rule 13.C.

### **Proposed Change:**

B. The timer will:

1. Confirm the time of each quarter and time between each quarter for the game.
  - a. FIL games will comprise of four 15 minute quarters.
  - b. There will be a two minutes break between the 1<sup>st</sup> and 2<sup>nd</sup> and the 3<sup>rd</sup> and 4<sup>th</sup> quarters
  - c. There will be a ten minutes break between the 2<sup>nd</sup> and 3<sup>rd</sup> quarters.
2. At the start of each quarter the timer must start the clock on the umpire's whistle for the draw. (Rule 11.D.1)
3. Stop the clock on the umpires whistle for all time outs i.e. injury, warning cards, team time outs etc.
4. During the last 30 seconds of each quarters 1 – 3 and the last 2 minutes of the final quarter, stop the clock on every stoppage of play. When play is stopped prior to the last 30 seconds (quarters 1 – 3) or 2 minutes (final quarter), the timer will stop the clock when it reaches 30 seconds (quarters 1 – 3) or 2 minutes (final quarter) if play has not resumed. The clock will restart at the umpire's whistle.
5. Notify the umpires and coaches when there are 30 seconds (quarters 1 – 3) or 2 minutes (final quarter) remaining in each quarter.

7. The timer or table official will verbally count down the last 10 seconds of each half to the nearest umpire and sound the horn when time is expired.

**Guidance:** *The horn will indicate the end of time in each half. When a horn is not available, the field umpire's whistle (three short blasts) shall indicate the end of time. (Rule 11.I)*

8. Notify the umpires and coaches and sound the horn when 1 minute remains during each intermission. (Rule 20.A.20)

9. Time the recovery time allowed for an injured player. A field player is allowed up to 2 minutes, and the goalkeeper up to 5 minutes recovery time.

10. Time the penalty suspensions:

- a. 2 minutes before the suspended player or a substitute may enter the game following a yellow card.
- b. 5 minutes before a substitute may enter the game following a yellow/red card shown together.
- c. 10 minutes before a substitute may enter the game following a straight red card.
  - 1) Inform the nearest umpire if a suspended player or a substitute re-enters the game before the timed penalty suspension expires. The player or her team must reserve the penalty suspension. (Rules 22.B.2 & 22.D.2.b)
  - 2) Inform the umpires if a penalty suspension will carry over into the next quarter or overtime.

11. Time the 90 second team time out following a goal or when a team has possession of a 'dead ball' anywhere on the field outside the Advantage Flag Area. (Rule 11.H)

12. When an umpire sounds the whistle and signals time out, stop the clock for unusual circumstances or those required by Rule 11.E. Play will resume according to Rule 13.C.

**Problem(s) Posed by the Present Position:**

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New Rules are being adopted inconsistently as the new rule lacks specific detail regarding timings. As FIL strives to attract sponsorships and media, games need to be played in less than two hours and the three main versions of lacrosse (Indoor, Men's Field and Women's Field) need to harmonise timings for hosts and spectators to reduce confusion between these games.

### **Justification:**

Clarifying the rules to meet the requirement of 4 x 15 minute quarters and times between each quarter.  
Unifying the rules between men's and women's field rules.  
Support FIL's work within the Technical sector to simplify and unify rules